



Open Educational Resource Design and Development

English Language Arts

Middle School High School

March-June 2019

Tap the strengths of your teachers to design and develop open educational resources that will meet the needs of your students while adhering to standards and evidence-based instructional design. In doing so, reinforce and expand teacher collaboration, planning, and reflective practices.

Purpose:

- Develop high quality open education units of study that develop English Language Arts themes and are aligned with the Washington Reading, Writing, Speaking/Listening, and Language Standards.
- Use the design process to develop, test and revise the units
- Collaborate with other educators in creating units
- Collaborate with other educators in reviewing student work and teacher reflections as evidence of success and making revisions based upon this feedback
- Reinforce and expand current knowledge of ELA instructional design and strategies

Process:

- 2 hour online meeting: Understanding Open Educational Resources
Design process: Empathize (understand your audience)
Ideate (explore options)
- One day in-person meeting:
Design process: Prototype (develop materials)
Test (design test or success criteria)
- In own setting, test the unit with students
- One day in-person meeting:
Design Process: Evaluate and Revise
Share

Requirements:

- Commitment to follow through with unit design, development, testing, revising, and sharing with others
- Availability to meet on listed days
- Minimum of 15 teachers enrolled

Support:

- Substitute reimbursement and lunch provided
- Development support from facilitators